





CS-541 Wireless Sensor Networks

Lecture 1: Introduction to CS-541 and Wireless Sensor Networks

Spring Semester 2017-2018

Prof Panagiotis Tsakalides, Dr Athanasia Panousopoulou, Dr Gregory Tsagkatakis





Today's Objectives

• CS-541 Overview

• Introduction to Wireless Sensor Networks (WSN)



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• Lectures: Monday and Wednesday 14.00-16.00, H208 &

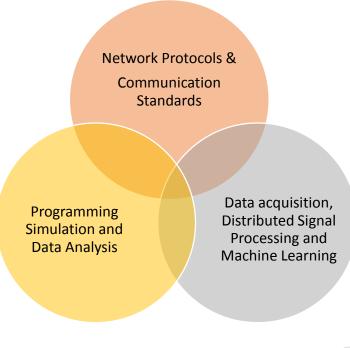
• Office Hours: Monday and Wednesday 13.00-14.00, E304

• Prerequisites: Computer Networks (CS-335), Applied Mathematics for Engineers (CS-215)





- Theory, design and development aspects of WSN
- Introduction to this field
- Signal processing and network perspective









12/02/2018 - 18/05/2017

Contents

Lecture 1: Introduction to WSN and CS-541 course Lecture 2: Protocol stacks, and wireless networks prerequisites. Lecture 3: Network standards for Personal and Body-area networks Lecture 4: Signal processing prerequisites. Lecture 5: Signal Sampling for WSN Lecture 6: Radio Duty Cycling in WSN Lecture 7: Routing in WSN Lecture 8: Data models and data acquisition Lecture 9: Machine Learning for WSN Lecture 10: Introduction to WSN programming Lecture 11: Hands on Session I Lecture 12: Machine learning applications in WSN Lecture 13: Invited Lecture I Lecture 14: Hands on Session II Lecture 15: Special issues in WSN: Deployment & Coverage Lecture 16: Invited Lecture II Lecture 17: Big Data & IoT Lecture 18: Projects progress presentations

Nancy Panousopoulou Gregory Tsagkatakis Maria Aspri / Antonis Tzougarakis

Invited Speaker





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Learning Outcomes

- Essential theoretical background and practical skills for the design and development of WSN
- State-of-the-art techniques for sensing data management
- Hands on experience with WSN technological platforms and programming tools
- Develop a research project in a multi-disciplinary field of engineering
- Improve problem solving and presentation skills









Practical Information

- 3 individual homeworks on the material taught (30% of your final grade)
 - Exercises on MATLAB
 - Contiki / Cooja
 - 1st assignment will be handed out at the middle of February
 - 2 weeks time to complete each assignment (hard deadline).
- Standalone project (max for 2 students) (50% of your final grade)
 - Research topic
 - Experimental work / analysis on experimental data
 - Submission of a project report in a technical paper form (motivation, related work, problem formulation, adopted methodology, results, conclusions & outlook)
 - Duration: mid of April End of semester (~mid of June)
- Written Exam (20% of your final grade)

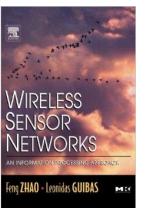
All above are compulsory for getting a grade at the end of the exam





Bibliography:





"Guide to Wireless Sensor Networks", S. Misra, I. Woungang, S. C. Misra, 2009, Springer

"Wireless Sensor Networks: An Information Processing Approach", F. Zhao, L. Guibas, 2004, Elsevier / Morgan Kaufmann

+ Handout notes, technical & research papers, etc. (distributed during lectures & available at CSD servers)





http://www.csd.uoc.gr/~hy541

Contact Instructors & Teaching Assistant: <u>hy541@csd.uoc.gr</u>

Course Email list: <u>hy541-list@csd.uoc.gr</u>





Wireless Sensor Networks combine sensing, processing and networking over miniaturized embedded devices → sensor nodes

Key Features that differentiate them from conventional data networks

- Power autonomous (operating mainly on batteries)
- Highly scalable: distributed in scales of hundreds (or thousands)
- Operate in a ad-hoc manner, i.e., does not require fixed infrastructure (e.g. GSM or WiFi routers)
- Easy to deploy
- Cost-effective (cheap hardware)
- Low data rates (max 1Mbps)





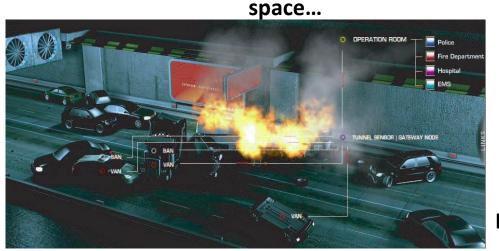
Key characteristic that distinguishes them from remaining networks is the **reasoning of existence**:

- Collect information from the physical environment regardless of how easily accessible that is;
- Couple the end-users directly to the sensor measurements (cyber to physical space);
- Provide information that is precisely localized (in spatio-temporal terms) according to the application demands;
- Establish a bi-directional link with the physical space (remote & adaptable actuation based on the sensing stimulus)





What: Necessary means for interacting with the "physical"



Allowing networking to become coupled with the needs of sensing, control and information semantics

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How: Distributed / Decentralized Network & Processing Algorithms on cheap hardware

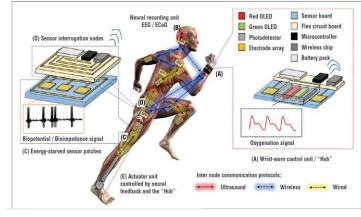


Application Areas: **Everywhere** there is a need for monitoring a physical space OR using sensors for controlling a procedure. For example:

- Industrial Control: Networked Control Systems closing the industrial loop over WSN
- Environmental Monitoring & Agriculture: Wild Life Monitoring, Vineyards, Forest Fire Detection
- Structural Health Monitoring
- \geq Marine monitoring: Ocean life & ecosystem
- Health Care: rehabilitation, prosthetics, chronic conditions management, emergency response
- Smart Homes Smart Buildings Smart Cities: Energy consumption monitoring and optimization, transportations & traffic management, etc.









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The Golden Gate Bridge Case Study (Stanford Univ. - 2005)



Objectives:

- determine the response of the structure to both ambient and extreme conditions
- compare actual performance to design predictions
- measure ambient structural accelerations from wind load
- measure strong shaking from a potential earthquake
- the installation and the monitoring was conducted without the disruption of the bridge's operation

WSN:

64 wireless sensor nodes Synchronous monitoring of ambient vibrations 1 KHz rate, ≤10μs jitter, accuracy=30μg,

over a 46-hop network



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Monitoring Parkinson's Disease (MIT - 2009)

- The aim is to augment or entirely replace a human observer and to help physicians fine-tune medication dosage
- 12 individuals participated at the study, performing simple tasks

More than 80 days of continuous data collection @ 50Hz sampling rate







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The SmartSantander Case Study (2011):
A city-wide testbed



Main WSN infrastructure with the following objectives

- Environmental Monitoring: 2000 sensing devices for temperature, CO, noise, light and car presence.
- Outdoor parking area management. 400 parking sensors, buried under the asphalt
- Mobile Environmental Monitoring: Sensors are installed in 150 public vehicles, including buses, taxis and police cars.
- Traffic Intensity Monitoring: 60 devices @ the main entrances of Santander for measuring main traffic parameters (traffic volumes, road occupancy, vehicle speed or queue length)











• The Hydrobionets Project (2014):

An industrial process for water desalination – the need for reducing energy

WSN – based industrial monitoring of the existence of unwanted bacteria in the water & the membranes

WSN protocol integrated protocol stack for operation in the industrial environment

Extensive field studies & 24/7 operation in industrial environment



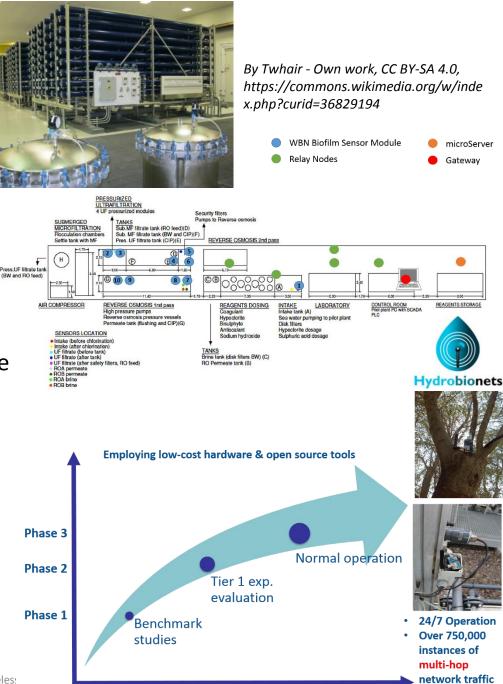


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Jun 2013

Jun 2014

Oct 2014



The IoT Revolution

https://www.youtube.com/watch?v=c-Ekz2kK7J4



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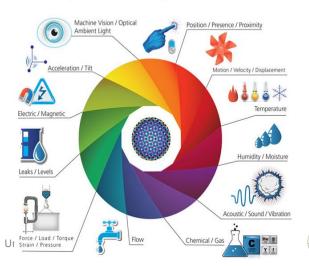


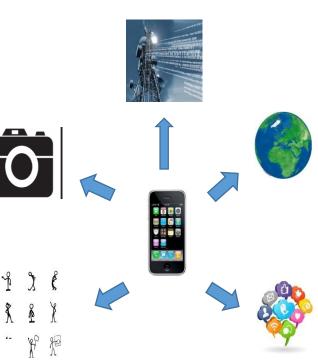
The Internet of Things (IoT)

- By the end of 2014, the number of mobile-connected devices will exceed the number of people on earth, and by 2019 there will be nearly **1.5 mobile devices** per capita.
- **Mobile video traffic** exceeded **50%** of total mobile data traffic for the first time in 2012
- Almost half a billion (497 million) mobile devices and connections were added in 2014
- Globally, there were nearly **109 million wearable devices** in 2014 generating **15 petabytes** of monthly traffic.
- Globally, 46% of total mobile data traffic was offloaded onto the fixed network through Wi-Fi or femtocell in 2014
- Applications
 - Smart appliances
 - In-home medical sensors
 - Smart sensor tags (farm animals)
 - Smart cars
 - Smart weather umbrellas
 - Beacons

SENSORS & ACTUATORS

We are giving our world a digital nervous system. Location data using GPS sensors. Eyes and ears using cameras and microphones, along with sensory organs that can measure everything from temperature to pressure changes.









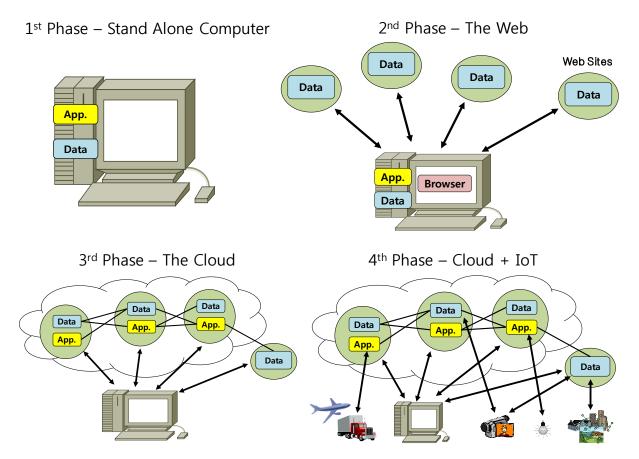
Enablers of the IoT

- **Cheap sensors** Sensor prices have dropped to an average 60 cents from \$1.30 in the past 10 years.
- Cheap bandwidth The cost of bandwidth has also declined precipitously, by a factor of nearly 40X over the past 10 years.
- Cheap processing Similarly, processing costs have declined by nearly 60X over the past 10 years, enabling more devices to be not just connected, but smart enough to know what to do with all the new data they are generating or receiving.
- Smartphones Smartphones are now becoming the personal gateway to the loT, serving as a remote control or hub for the connected home, connected car, or the health and fitness devices consumers are increasingly starting to wear.
- **Ubiquitous wireless coverage** With Wi-Fi coverage now ubiquitous, wireless connectivity is available for free or at a very low cost, given Wi-Fi utilizes unlicensed spectrum and thus does not require monthly access fees to a carrier.
- **Big data** As the IoT will by definition generate voluminous amounts of unstructured data, the availability of big data analytics is a key enabler.
- IPv6 Most networking equipment now supports IPv6, the newest version of the Internet Protocol (IP) standard that is intended to replace IPv4.





Some history





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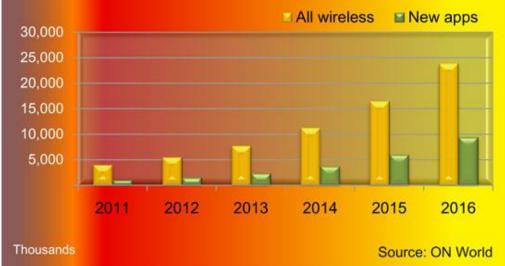
• Market Size & Technological Trend

The global industrial wireless sensor network market size is estimated to grow from \$401.23 Million in 2013 to **\$944.92 Million by 2020.**

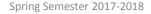
IDTechX:

The WSN market will grow to **\$1.8** billion in 2024

"Wireless Sensor Networks will eventually enable the automatic monitoring of forest fires, avalanches, hurricanes, failure of country wide utility equipment, traffic, hospitals and much more over wide areas, something previously impossible."



By 2016: 24 million wireless-enabled sensing points. *Source: On World Survey 2012*



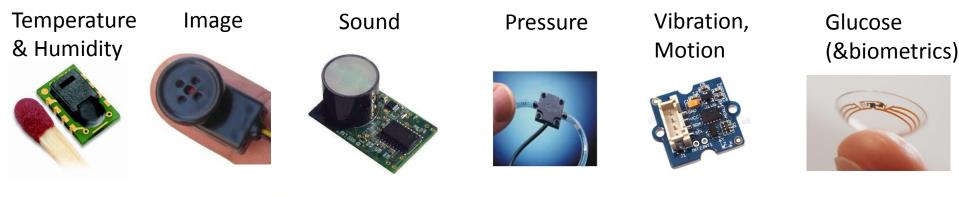




Introduction Memory /storage (data acquisition, and preprocessing, buffers handling) Sensor Node sensors transceiver microProcessor (transducer, measuring a (connection to the outer-world, (communication with sensors & physical phenomenon e.g. e.g. other sensor nodes, or data transceivers, preprocessing, heat, light, motion, vibration, collectors --sinks) buffers handling, etc) and sound) Basic unit in sensor network Contains on-board sensors, power unit processor, memory, (battery based – limited lifetime!) transceiver, and power supply Vetworks Spring Semester 2017-2018 23 FORTH ence Department Institute of Computer Science

Sensing Elements

- Sensors: capture a signal corresponding to a physical phenomenon (process, system, plant)
- Signal conditioning prepare captured signals for further use (amplification, attenuation, filtering of unwanted frequencies, etc.)
- Analog-to-digital conversion (ADC) translates analog signal into digital signal
- Model to translate raw value to measurable unit





And many more.... University of Crete, Computer Science Department



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Processing Elements

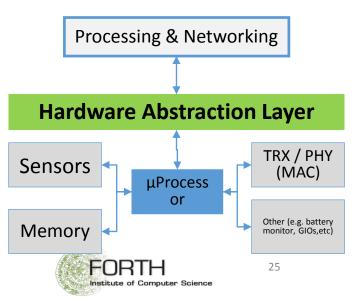
Traditionally: 16-bit archs

- Moving towards higher computational capacity (32 bit – ARM technologies)
- When programming a sensor node → programming its µProcessor to:
 - access the peripheral devices (transceiver, leds, sensors etc)
 - handle, store, modify the acquired information
 - Direct programming on the microprocessor (low level C / Assembly) OR using Real-time Operating Systems



🤣 Texas Instruments







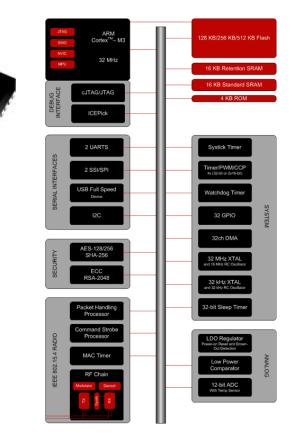
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Transceivers

- Conventional: low-level PHY functionalities: frequency and channels, spectrum handling, modulation, bit rate. Advanced network functionalities and processing are implemented on software (i.e. microprocessor)
- Current Trend: System-on-Chip -> allows implementation of a sophisticated protocol stack on the chip (dedicated microprocessor & memory)
- Either way: it is the element with the highest power consumption
- Radio Duty Cycling: putting transceiver to different states:
 - Transmit / Receive
 - Idle: ready to receive
 - Sleep: significant parts of the chip are switched off

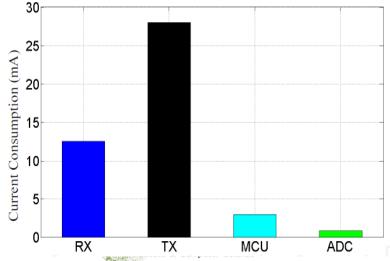


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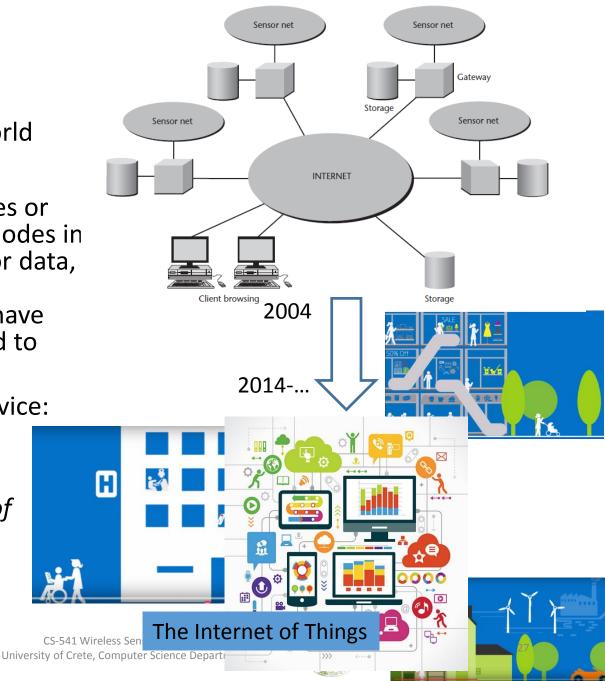
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STRUMENTS

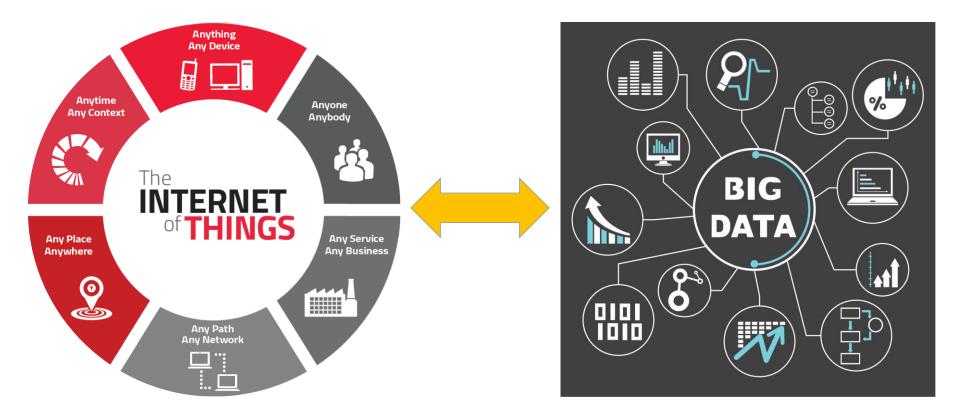


Interaction with the outer world

- Gateway: routes user queries or commands to appropriate nodes in a sensor network and sensor data, at times aggregated and summarized, to users who have requested it or are expected to utilize the information.
- Data repository/storage service: persistent data storage.
- Data analytics & Provision of services



IoT Meets Big Data





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WSN-> The Internet of Things -> BIG DATA

500 Gigabytes

Data generated by an offshore oil rig weekly

10,000 Gigabytes

Data generated by a jet engine every **30 minutes**

Data points generated by sensors **daily**

1000 Gigabytes

Data generated by an oil refinery daily

1.1 Billion

2.5 Billion Gigabytes

Data generated worldwide **daily**

90% of the world's data

Has been created in the last 2 years!

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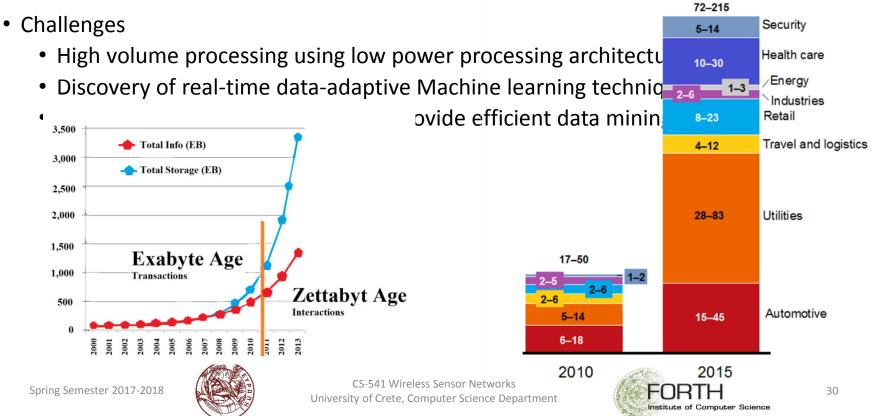
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Big Data in WSN/IoT

Big Data

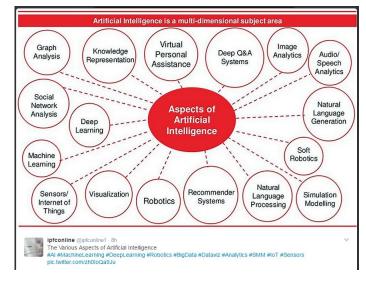
- Volume: size of data such as terabytes (TB), petabytes (PB), zettabytes (ZB),
- Variety: types of data from difference sources (sensors, devices, social networks, the web, mobile phones)
- **Velocity**: how frequently the data is generated (every millisecond, second, minute, hour, day, week, month, year.) Processing frequency may also differ from the user requirements.



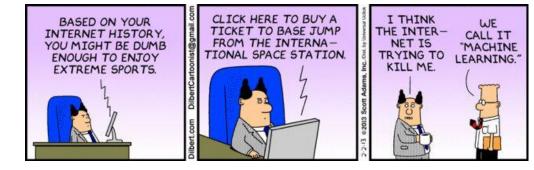
What to do with all this data

Machine Learning

- Checkers (1995)
- Chess (1997)
- jeopardy (2011)
- Go (2015)
- Poker (2017)





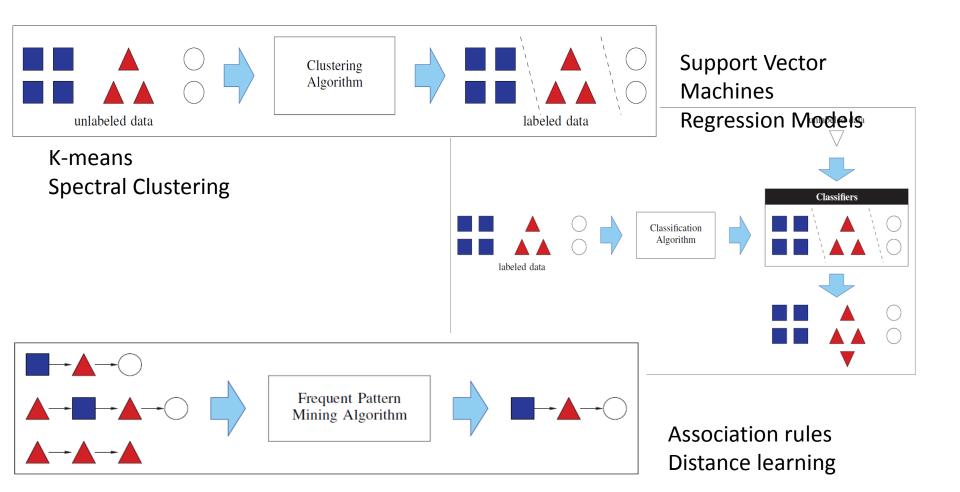




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Key ML approaches



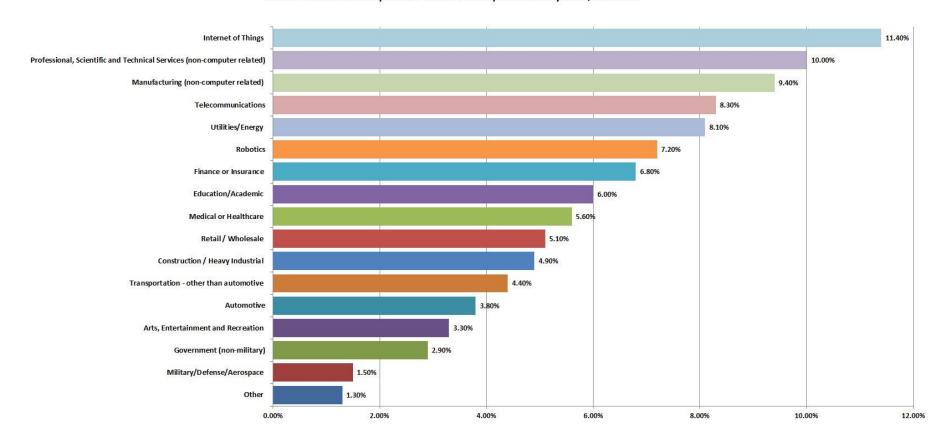


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Applications

Which BEST describes the industry that will be targeted by the application that uses Machine Learning? Source: Evans Data Corporation Global Development Survey 2016, Volume 1







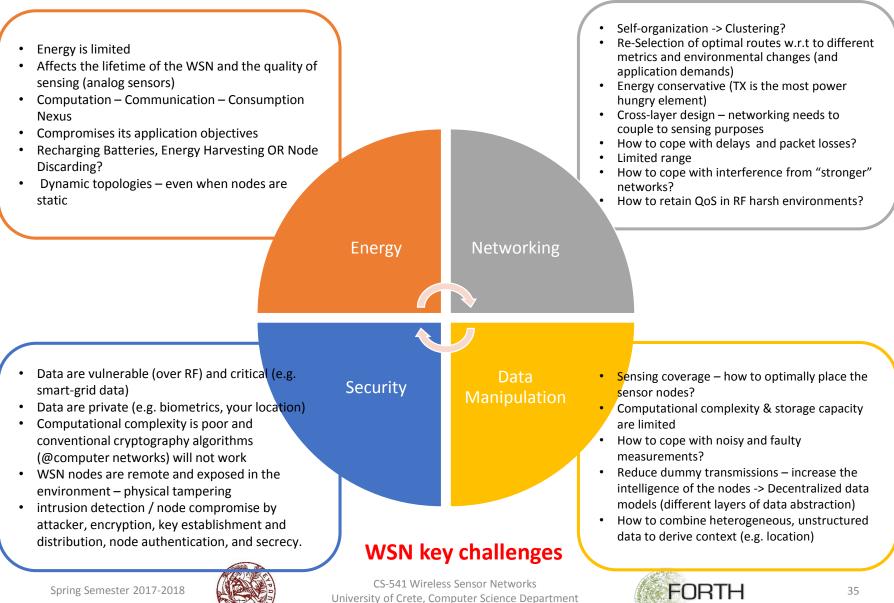


Putting things into perspective

Conventional Networks	WSN
General purpose design (many applications)	Serving a single application or a bouquet of applications
Network Performance and Latency	Energy is the primary challenge
Devices and networks operate in controlled / mild environments (or over an appropriate infrastructure)	Unattended, harsh conditions & hostile environments
Easily accessible	Physical access is difficult / undesirable
Global knowledge is feasible and centralized management is possible	Localized decisions – no support by central entity







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- Energy is limited
- Affects the lifetime of the WSN and the quality of sensing (analog sensors)
- Computation Communication Consumption Nexus
- Compromises its application objectives
- Recharging Batteries, Energy Harvesting OR Node Discarding?
- Dynamic topologies even when nodes are static
- Energy

Security

Programming Paradigms Middleware Solutions Testing, Simulation and emulation on realistic conditions!

- Self-organization -> Clustering?
- Re-Selection of optimal routes w.r.t to different metrics and environmental changes (and application demands)
- Energy conservative (TX is the most power hungry element)
- Cross-layer design networking needs to couple to sensing purposes
- How to cope with delays and packet losses?
- Limited range
- Hoe to cope with interference from "stronger" networks?
- How to retain QoS in RF harsh environments?

- Data are vulnerable (over RF) and critical (e.g. smart-grid data)
- Data are private (e.g. biometrics, your location)
- Computational complexity is poor and conventional cryptography algorithms (@computer networks) will not work
- WSN nodes are remote and exposed in the environment – physical tampering
- intrusion detection / node compromise by attacker, encryption, key establishment and distribution, node authentication, and secrecy.



Data

Networking

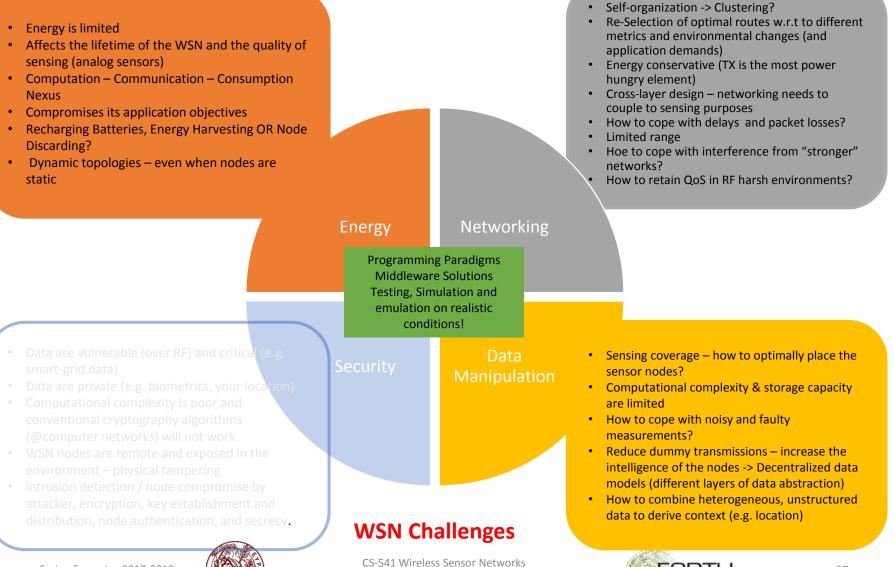
WSN key challenges

CS-541 Wireless Sensor Networks University of Crete, Computer Science Department • Sensing coverage – how to optimally place the sensor nodes?

- Computational complexity & storage capacity are limited
- How to cope with noisy and faulty measurements?
- Reduce dummy transmissions increase the intelligence of the nodes -> Decentralized data models (different layers of data abstraction)
- How to combine heterogeneous, unstructured data to derive context (e.g. location)



In this course we will cover aspects related to Energy, Networking and Data Manipulation



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References and Material for Reading

"Wireless Sensor Networks: An Information Processing Approach", F. Zhao, L. Guibas, 2004, Elsevier / Morgan Kaufmann – Chapter 1 Slide Notes of "Fundamentals of Wireless Sensor Networks: Theory and Practice",

Waltenegus Dargie and Christian Poellabauer, 2010 – Chapter 1 and Chapter 2

Golden Gate Bridge project: <u>http://www.cs.berkeley.edu/~binetude/ggb/</u>

SmartSantander: <u>http://www.smartsantander.eu/</u>

Patel, S. et al. "Monitoring Motor Fluctuations in Patients With Parkinson's Disease Using Wearable Sensors." Information Technology in Biomedicine, IEEE Transactions on 13.6 (2009): 864-873

The Hydrobionets project: <u>http://www.hydrobionets.eu/</u>

Pattrick Wetterwald, "Internet Of Things: 10 years later. Facts and Vision", IEEE WF-IoT, 2015







Next Lecture

Lecture 1: Introduction to WSN and CS-541 course

Lecture 2: Protocol stacks, and wireless networks prerequisites

- Lecture 3: Network standards for Personal and Body-area networks
- Lecture 4: Signal processing prerequisites.
- Lecture 5: Radio Duty Cycling in WSN
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- Lecture 9: Data models and data acquisition
- Lecture 10: Machine Learning for WSN
- Lecture 11: Introduction to WSN programming & Hands on Session(s)
- Lecture 12: Applications of Machine Learning
- Lecture 13: Over-the-air programming for WSN
- Lecture 14: Localization and Tracking
- Lecture 15:Invited Lecture
- Lecture 16: Presentations of projects



